



## How to Draw UML Sequence Diagram?

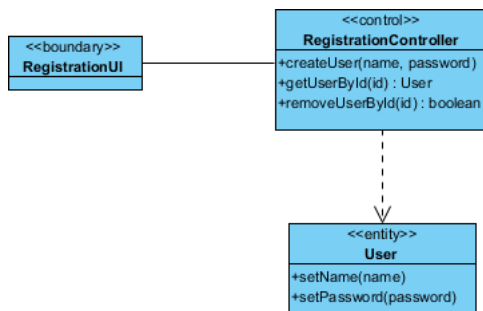
Written Date : March 16, 2016

When you want to model the structure of a system or an application, you can make use of [class diagram](#). When you want to model the interaction between objects in runtime, with the sequence of method invocation, you can make use of [sequence diagram](#). Class diagram and sequence diagram can be related with each other. While a class in class diagram represents a blueprint of data, a lifeline in sequence diagram represents an instance of such blueprint. In this tutorial, we will start from a simple class diagram, and make use of a sequence diagram to model the dynamic method invocation related to a controller class modeled in class diagram.

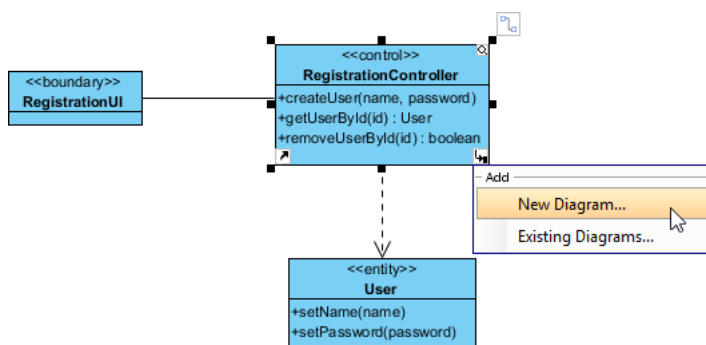
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### Creating a Sequence Diagram from a Class

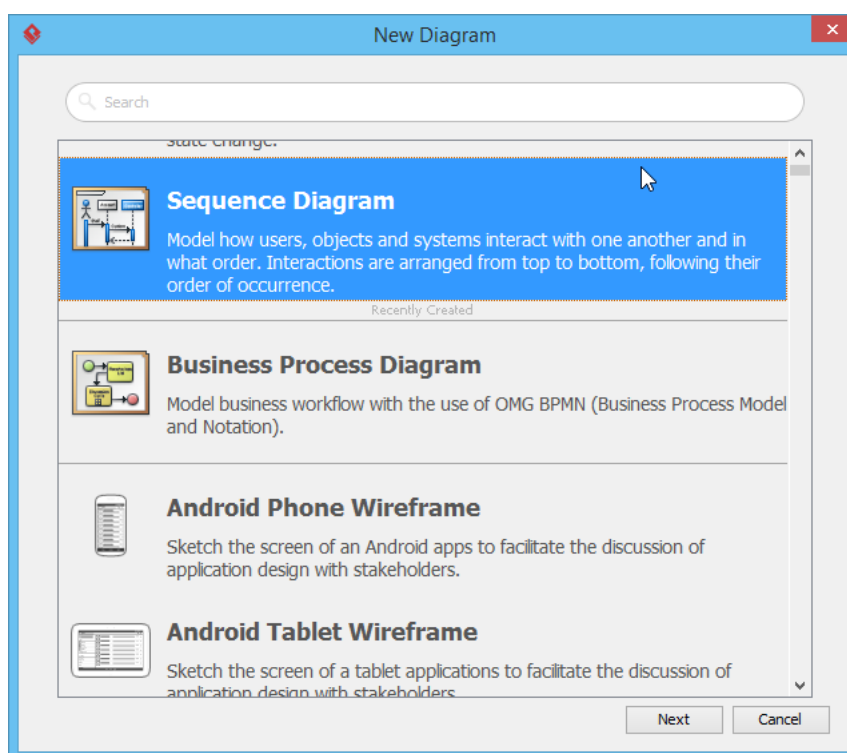
1. Download [Simple-Registration.vpp](#). You can also find this file at the bottom of this tutorial.
2. Open the downloaded .vpp file in Visual Paradigm. To open a project, select **Project > Open** from the application toolbar.
3. Open the class diagram *Registration*. Study the diagram content. We have three classes - *RegistrationUI*, *RegistrationController* and *User*.



- Now, we want to model the interaction between object instances of these classes in runtime. Since the controller class is responsible to control the registration process, add a sub-sequence diagram from it. Move the mouse pointer to *RegistrationController*. Click on the resource icon at the bottom right corner and select **New Diagram...** from the popup menu.

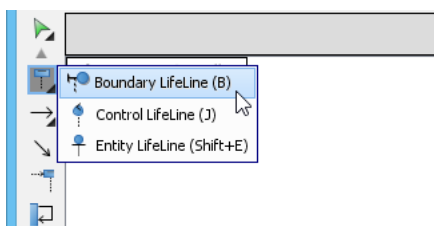


- In the **New Diagram** window, select **Sequence Diagram** and click **Next**. Keep the diagram name as provided and click **OK** to confirm. This creates an empty UML sequence diagram.

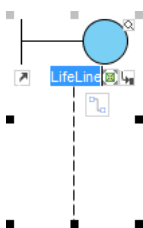


## Drawing the Sequence Diagram

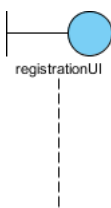
1. Select **Boundary LifeLine (B)** from the diagram toolbar.



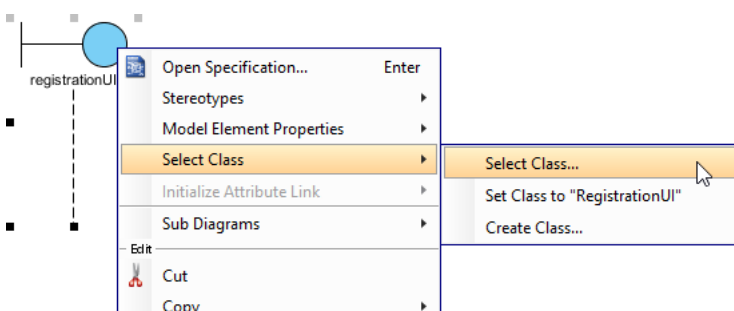
2. Click on the diagram to create a boundary lifeline.



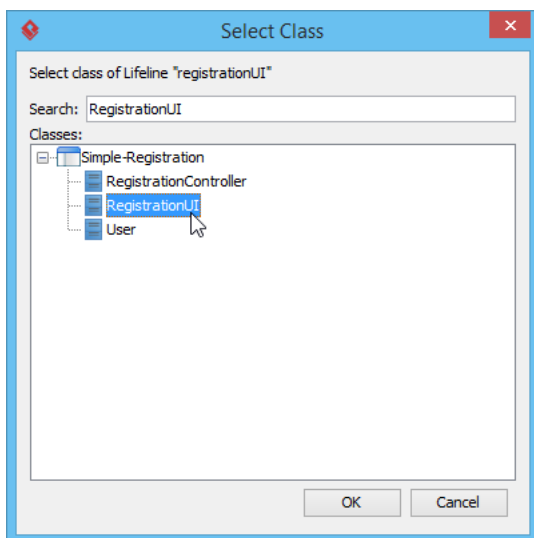
3. Enter *registrationUI* as the name of lifeline and then press **Enter** to confirm.



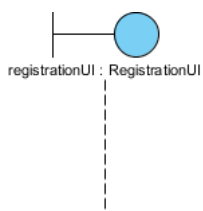
4. Right-click on the lifeline and select **Select Class > Select Class...** from the popup menu.



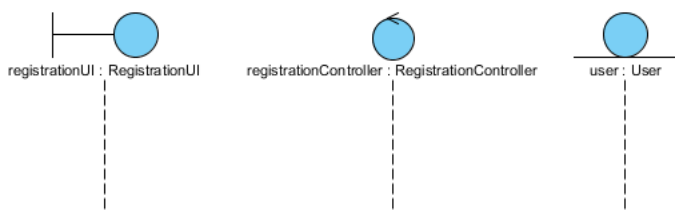
- In the **Select Class** window, select the *RegistrationUI* class and then click **OK** to confirm.



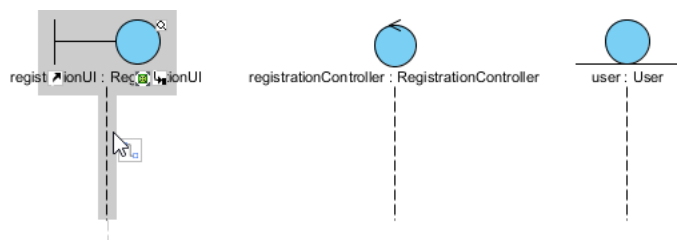
After that, the lifeline will look like the following.



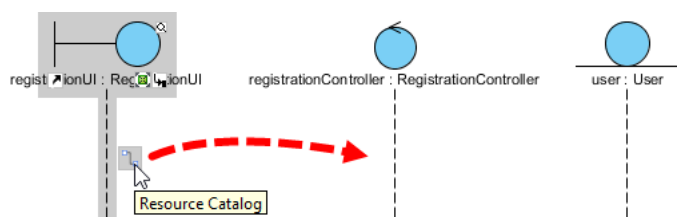
- Create a **Control Lifeline** *registrationController : RegistrationController* and an **Entity Lifeline** *user : User*. Don't forget to select the appropriate classes for them. The diagram will look like the following.



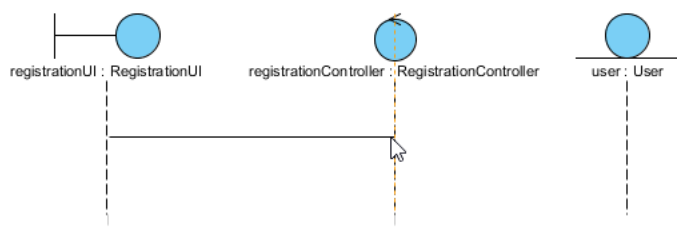
- Let's model the method invocations between lifelines. Move the mouse pointer over lifeline *registrationUI*.



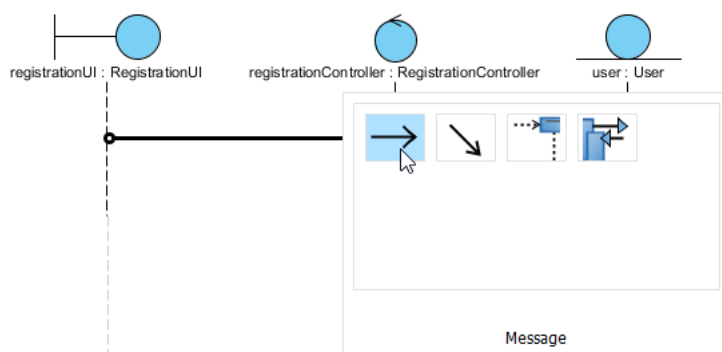
- Press on the **Resource Catalog** resource and drag it out.



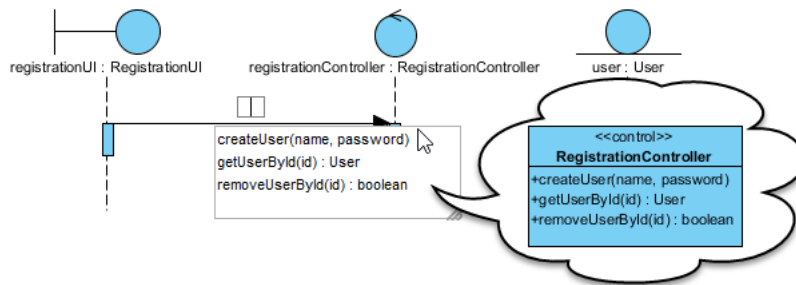
- Move to lifeline *registrationController* and release the mouse button.



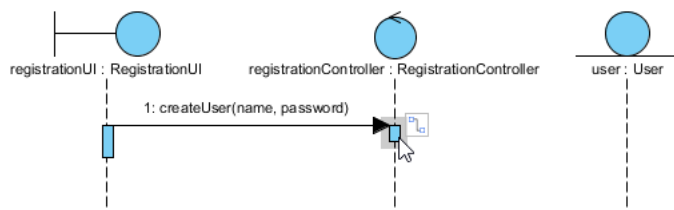
- Select **Message** from Resource Catalog.



11. This pops up a list of name that you can choose for the new sequence message. You can see that those are operation of *classRegistrationController*. Select *createUser(name, password)*.

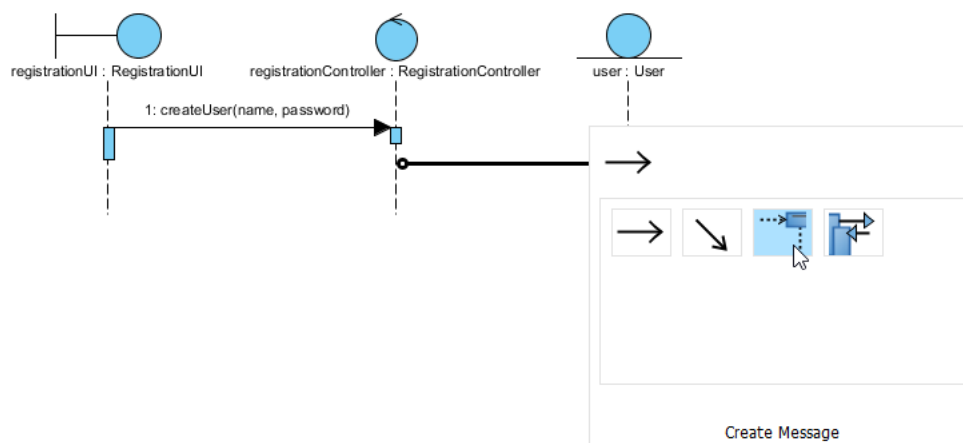


12. Relate lifeline *registrationController* and *user*. We say that *registrationController* creates the user lifeline. Therefore, we need to relate them with a create message. Move the mouse pointer over the activation in lifeline *registrationController*.

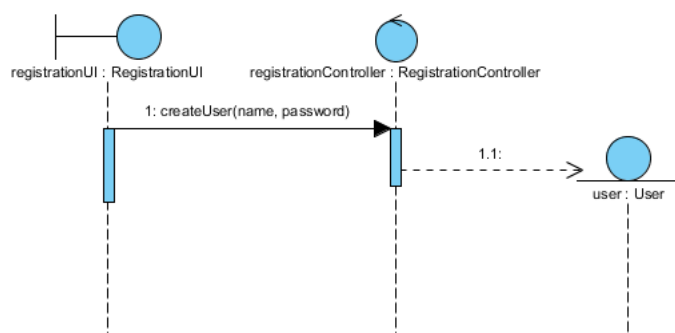


13. Press on the resource **Resource Catalog** and drag it out.
14. Release the mouse button on the lifeline *user*.

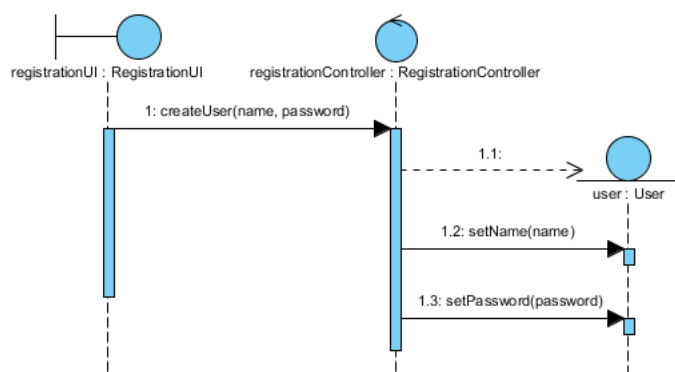
15. Select **Create Message** from Resource Catalog.



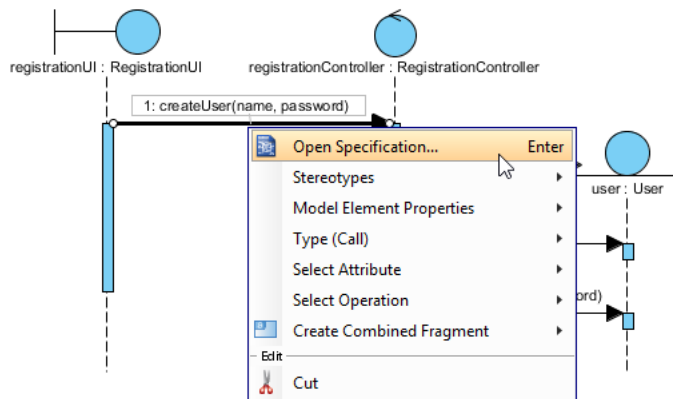
Create message is created. Your diagram should look like this:



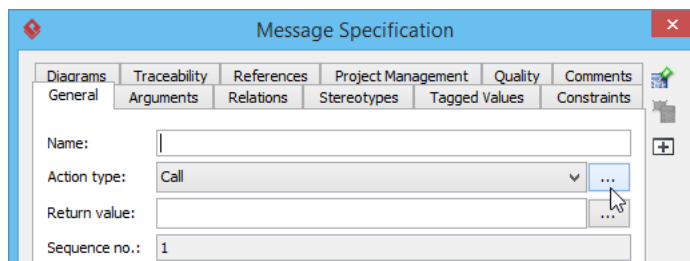
16. Create messages *setName* and *setPassword* from lifeline *registrationController* to user. Up to now, the diagram becomes:



17. You can also specify the arguments of operations. Take the message *createUser(name, password)* as example. Right-click on it and select **Open Specification...** from the popup menu.

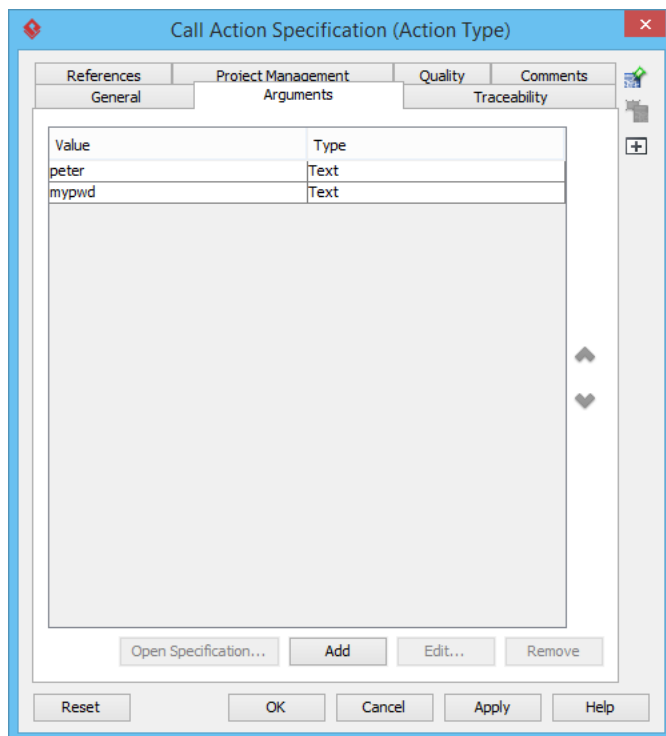


18. Edit the action type property by clicking on the button with dotted caption, next to **Action type**.

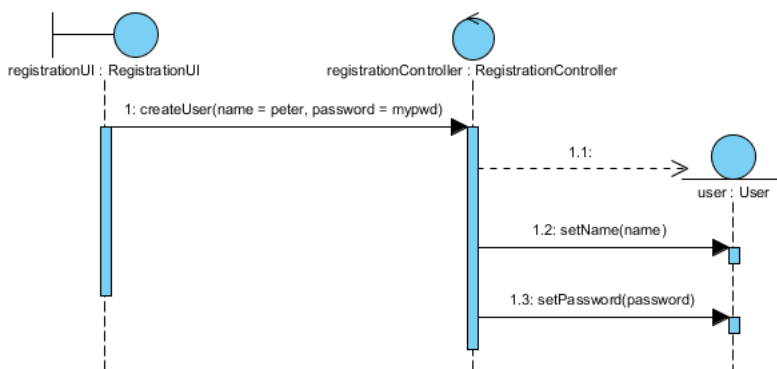




- In the **Call Action Specification** window, click **Add > Text...** to add an argument. In this example, click **Add > Text...** to add argument *peter*. Click **Add > Text...** again to add argument *mypwd*. Note that the two arguments are actually referring to the two parameters given by the operation. If you add the third argument here, it will be ignored (as there are only two operations defined).



- Click **OK** to close the windows and go back to diagram. The arguments are added and presented on diagram. Finally the diagram become:



## Resources

- [What is Sequence Diagram?](#)
- [Simple-Registration.vpp](#)

Related Links

- [More UML sequence diagram toolset Full set of UML tools and UML diagrams](#)



[Visual Paradigm home page](https://www.visual-paradigm.com/)  
(<https://www.visual-paradigm.com/>)

[Visual Paradigm tutorials](https://www.visual-paradigm.com/tutorials/)  
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